EMERALD HEIGHTS ALUMNI SPORTS MEET 2026 (EHASM2026)

EMERALD HEIGHTS ALUMNI CRICKET LEAGUE 2026 (EHACL2026)

The Emerald Heights International School, Rau
01 to 05 May 2026

General Information, Rules and Regulations and Registration Link

General Information

1. EHASM2026 is open for participation only for the alumni of The Emerald Heights International School.
2. Alumni are defined as students who have either graduated after completing Class-XII or have completed a minimum of five consecutive years from Class-VI onwards at The Emerald Heights International School.
3. EHASM2026 is open for both, individual and team registrations.
4. The alumni must register to participate in the EHASM2026.
5. The alumni can participate in any one event only, which is badminton or cricket or football and can play for any one team in EHASM2026.
6. A player is allowed to represent only one team throughout the tournament. If the player's team does not qualify for the next round, they cannot join or participate with any other team in the tournament.
7. The alumni can form their teams with members from any batch, irrespective of gender, provided that all team members are alumni of The Emerald Heights International School.
8. The alumni who will be registering as individual, will be given partner in badminton or will be allotted a team in cricket or football by the Organizing/Technical Committee. No objection shall be entertained.
9. Participant(s) can't change team(s) during the tournament. However, a change may be possible if a player is injured. A substitute may be introduced provided he/she is registered and should comply with eligibility criteria. It will require an approval from the Organizing/Technical Committee and the opposing team.
10. If any team uses unregistered player(s) and/or the player(s) not alumni, then that team will be disqualified from the tournament and walk-over will be given to the opposing team.
11. Registrations are not required for the visitors and alumni who are not participating in the tournament.
12. There is no registration fee for the participants.
13. The registration of all team members must be done by their respective team captain.
14. The Team Captain will be the sole point of contact for any communication from the school's end related to the tournament. All-important updates, announcements, and instructions will be conveyed to the Team Captain, who will be responsible for disseminating the information to their team members.
15. Team captains must attend all scheduled meetings related to the tournament. If the captain is unavailable, a designated representative must attend in his/her place.
16. Teams will be grouped through a draw system, which will be conducted during the meeting.

17. Jersey is mandatory for all the participants during the matches.
18. All jerseys must feature the Alumni Association logo, the team's name, the player's name, and a number, all in a solid color.
19. The jersey design and team name should be decent, maintaining the decorum of the school.
20. In football, the goalkeeper should have a different colored t-shirt, a bib may be used to facilitate this differentiation.
21. In case multiple teams have registered with the same name and same jersey color, the team that registered first will be allowed to use that name and color, and the other team(s) will have to select a different name and color. The school will inform you about this decision.
22. The entries will be accepted on a first-come-first-serve basis.
23. The school reserves the right to accept or reject any applicant's registration, if it is determined he/she is not alumni (refer Point 1 and 2).
24. In case demanded, a piece of identification is required from alumni to gain access to the field.
25. The last date for registration is 05 April 2026.
26. No last-minute entries will be permitted after the registration closes on 05 April 2026.
27. The referees/umpires/scorers for each match shall be appointed by the Organizing/Technical Committee. No objection shall be entertained on such appointments.
28. The decision of on ground umpires and referees will be final and binding.
29. For redressal of disputes, the team captain can approach the Organizing/Technical Committee.
30. If any match is cancelled due to unforeseen circumstances, then equal points will be given to the teams.
31. Time and venues of the matches are subject to change to suit the prevailing conditions. Teams in case of any change shall be notified accordingly.
32. All the alumni and visitors should maintain the decorum of the school.
33. Team captains must oversee that the discipline and decorum of the team is always maintained on and off the field. Unruly behavior of players can lead to them getting banned from EHASM2026.
34. Indiscipline on the part of any team(s)/participant(s)/alumni/visitor(s) will be viewed seriously and disciplinary action will be taken by the Organizing/Technical Committee.
35. Proper sportsmanship is expected from all teams at all times. Attire and/or behavior that implies, or contains; inappropriate, offensive, or vulgar themes, language, images, or symbols, is not permitted within the school campus. Individuals found with inappropriate attire can be denied participation in EHASM2026. Staff decisions regarding attire policy enforcement are final.
36. The Organizing/Technical Committee reserves the right to remove any player(s) or team(s) from the league without prior warning if there is/are any incident(s) of unacceptable sportsmanship.
37. All the teams should attend opening and closing ceremonies of EHASM2026.
38. Consumption, possession, distribution or selling of alcohol, drugs, smoking or any other illegal drugs is strictly prohibited in the campus. The unauthorized use of prescription drugs

- consuming, possessing, distributing, or selling is prohibited. If anyone found, the whole team will be disqualified from EHASM2026.

39. The participating teams and visitors are solely responsible for the safety of their personal belongings. Teams and visitors are advised not to bring or carry any expensive items with them to the event.
40. The school will not be held liable for any loss, mishap, illness, or accident that may occur during the tournament. However, please be assured that all necessary precautions and safety measures will be diligently implemented.
41. Any damage caused to the school property by a participating player(s) will be compensated by the player(s) responsible, based on the actual cost of the damage.
42. For any queries regarding EHASM2026, kindly contact Mr. Rudra Pratap Singh at +91-6262045305.

Rules and Regulations

1. The matches will be played at Amrakoot – The Cricket Ground (Ground 1).
2. The ground size will be 44 yards / 40 meters.
3. The matches will be played with Vicky Four Six tennis ball.
4. Each team will have a total of 13 players, out of which 11 will play and 2 will be extra players.
5. Every player must play at least one match. Team captains need to ensure this.
6. Every team plays with the other team once in their group.
7. The tournament shall be played on "League-cum-Knockout" basis.
8. Three points will be awarded to the winning team, even in the case of walk-over.
9. If any team withdraws from a fixture, then equal points will be awarded to all the remaining teams.
10. The teams that tops the group qualifies for semi-finals.
11. The winners of the semi-finals will play the finale of the tournament.
12. Runner will not be allowed in any circumstance.
13. Spin of Coin: due to bad light or any other circumstances.
14. In case of match tie: Super over rules will be applicable.
15. Each league stage match will be 8 overs per inning, making it a total of 16 overs in a match. Semi-finals will be of 8 overs. Finals will be of 10 overs.
16. The bowling team will decide the end to start the inning from.
17. Bowling Power Play: First over will be power play wherein only two fielders will be allowed outside the inner circle.
18. After the power play, four fielders will have to compulsorily be inside the inner circle.
19. Over will be from both the ends.
20. Over Limit: 2 – 2 – 2 – 1 – 1. Thus, all teams need to use a minimum of five bowlers. In finals, over limit: 2 – 2 – 2 – 2 – 2 i.e., five bowlers can bowl 2 overs each.
21. ICC rules apply for bouncers.
22. A no-ball of any sort will result in a Free Hit.
23. Throw bowling is not permitted.
24. Chuck bowling is not permitted, and the final call lies with the umpire.

25. There are runs for overthrows.
26. Gloves are allowed for wicket-keeper as well as batters.
27. Use of plastic / fiber bats are not allowed. Only normal wooden bats are allowed.
28. Reporting time / toss / submission of playing 11 is 45 minutes before the scheduled time of match.
29. The matches will start sharp on time. It is the responsibility of the team captain to ensure that their players are on time.
30. Five minutes' grace time will be given to the delaying team from scheduled time of match. Thereafter, for every five minutes' delay 1 over less of batting will be played by the delaying team.
31. A minimum of eight players in a team are compulsory to start a match failing which the other team gets victory points through walk over.
32. Thirty minutes is allotted to the bowling side to finish their 8 overs after the start time, one fielder will have to come from the outfield to the infield if a team exceeds the thirty minutes allotted to them.
33. On ground umpires' decision will be final and binding.
34. In case, someone misbehaves with the umpire, the umpire is empowered to take the following actions:
    - If a player of the ongoing match misbehaves, he will be given a red card (warning) for the first time and on repetition will be banned from playing the further tournament.
    - In case player / players, want to raise any objection as to umpiring / scoring / rules they will have to reach his / her / their team captain. Only team captain can raise it before the Organizing/Technical Committee. Player / players who directly raise such issues and misbehave with Organizing/Technical Committee / umpires / captains / other team members will be given a red card (warning) for the first time and on repetition will be banned from playing the tournament.
35. The following awards will be given in the tournament -
    - Trophy for the winning team
    - Fair Play Award to the team
    - Player of the Tournament
    - Best Batsman
    - Best Bowler
    - Best Fielder
    - Best Catch
    - Best Wicketkeeper
    - Man of the Match for every match

Registration Link: Please find below the registration link for the **CRICKET LEAGUE**

https://forms.gle/NVpt7GDzacDgcjAz9