EMERALD HEIGHTS ALUMNI SPORTS MEET 2026 (EHASM2026)

EMERALD HEIGHTS ALUMNI BADMINTON LEAGUE 2026 (EHABL2026)

The Emerald Heights International School, Rau
01 to 05 May 2026

General Information, Rules and Regulations and Registration Link

General Information

1. EHASM2026 is open for participation only for the alumni of The Emerald Heights International School.
2. Alumni are defined as students who have either graduated after completing Class-XII or have completed a minimum of five consecutive years from Class-VI onwards at The Emerald Heights International School.
3. EHASM2026 is open for both, individual and team registrations.
4. The alumni must register to participate in the EHASM2026.
5. The alumni can participate in any one event only, which is badminton or cricket or football and can play for any one team in EHASM2026.
6. A player is allowed to represent only one team throughout the tournament. If the player's team does not qualify for the next round, they cannot join or participate with any other team in the tournament.
7. The alumni can form their teams with members from any batch, irrespective of gender, provided that all team members are alumni of The Emerald Heights International School.
8. The alumni who will be registering as individual, will be given partner in badminton or will be allotted a team in cricket or football by the Organizing/Technical Committee. No objection shall be entertained.
9. Participant(s) can't change team(s) during the tournament. However, a change may be possible if a player is injured. A substitute may be introduced provided he/she is registered and should comply with eligibility criteria. It will require an approval from the Organizing/Technical Committee and the opposing team.
10. If any team uses unregistered player(s) and/or the player(s) not alumni, then that team will be disqualified from the tournament and walk-over will be given to the opposing team.
11. Registrations are not required for the visitors and alumni who are not participating in the tournament.
12. There is no registration fee for the participants.
13. The registration of all team members must be done by their respective team captain.
14. The Team Captain will be the sole point of contact for any communication from the school's end related to the tournament. All-important updates, announcements, and instructions will be conveyed to the Team Captain, who will be responsible for disseminating the information to their team members.
15. Team captains must attend all scheduled meetings related to the tournament. If the captain is unavailable, a designated representative must attend in his/her place.
16. Teams will be grouped through a draw system, which will be conducted during the meeting.

17. Jersey is mandatory for all the participants during the matches.
18. All jerseys must feature the Alumni Association logo, the team's name, the player's name, and a number, all in a solid color.
19. The jersey design and team name should be decent, maintaining the decorum of the school.
20. In football, the goalkeeper should have a different colored t-shirt, a bib may be used to facilitate this differentiation.
21. In case multiple teams have registered with the same name and same jersey color, the team that registered first will be allowed to use that name and color, and the other team(s) will have to select a different name and color. The school will inform you about this decision.
22. The entries will be accepted on a first-come-first-serve basis.
23. The school reserves the right to accept or reject any applicant's registration, if it is determined he/she is not alumni (refer Point 1 and 2).
24. In case demanded, a piece of identification is required from alumni to gain access to the field.
25. The last date for registration is 05 April 2026.
26. No last-minute entries will be permitted after the registration closes on 05 April 2026.
27. The referees/umpires/scorers for each match shall be appointed by the Organizing/Technical Committee. No objection shall be entertained on such appointments.
28. The decision of on ground umpires and referees will be final and binding.
29. For redressal of disputes, the team captain can approach the Organizing/Technical Committee.
30. If any match is cancelled due to unforeseen circumstances, then equal points will be given to the teams.
31. Time and venues of the matches are subject to change to suit the prevailing conditions. Teams in case of any change shall be notified accordingly.
32. All the alumni and visitors should maintain the decorum of the school.
33. Team captains must oversee that the discipline and decorum of the team is always maintained on and off the field. Unruly behavior of players can lead to them getting banned from EHASM2026.
34. Indiscipline on the part of any team(s)/participant(s)/alumni/visitor(s) will be viewed seriously and disciplinary action will be taken by the Organizing/Technical Committee.
35. Proper sportsmanship is expected from all teams at all times. Attire and/or behavior that implies, or contains; inappropriate, offensive, or vulgar themes, language, images, or symbols, is not permitted within the school campus. Individuals found with inappropriate attire can be denied participation in EHASM2026. Staff decisions regarding attire policy enforcement are final.
36. The Organizing/Technical Committee reserves the right to remove any player(s) or team(s) from the league without prior warning if there is/are any incident(s) of unacceptable sportsmanship.
37. All the teams should attend opening and closing ceremonies of EHASM2026.
38. Consumption, possession, distribution or selling of alcohol, drugs, smoking or any other illegal drugs is strictly prohibited in the campus. The unauthorized use of prescription drugs

- consuming, possessing, distributing, or selling is prohibited. If anyone found, the whole team will be disqualified from EHASM2026.

39. The participating teams and visitors are solely responsible for the safety of their personal belongings. Teams and visitors are advised not to bring or carry any expensive items with them to the event.
40. The school will not be held liable for any loss, mishap, illness, or accident that may occur during the tournament. However, please be assured that all necessary precautions and safety measures will be diligently implemented.
41. Any damage caused to the school property by a participating player(s) will be compensated by the player(s) responsible, based on the actual cost of the damage.
42. For any queries regarding EHASM2026, kindly contact Mr. Rudra Pratap Singh at +91-6262045305.

Rules and Regulations

1. EHABL2026 will be conducted according to the rules of Badminton Federation of India (BFI). The school reserves the right to make situational changes based on particular circumstances and decision will be considered final.
2. The matches will be played at Indoor Wooden Badminton Courts in Maharana Pratap Sports Complex.
3. The size of the court will be 20 feet wide and 44 feet long.
4. The serving court will be short and wide. The court changes to long and wide following the serve.
5. The matches will be played with nylon Yonex Mavis 350 shuttle.
6. EHABL2026 will be conducted as a doubles event. Each team can consist of either two men, two women, or one man and one woman.
7. Participants in EHABL2026 are allowed to compete in up to two categories. Men can participate in Men’s Doubles and Mixed Doubles, while women can participate in Women’s Doubles and Mixed Doubles.
8. The participants should bring their own rackets.
9. Indoor or gum-sole shoes are recommended but players can wear sports shoes as per their convenience.
10. The tournament shall be played on "League-cum-Knockout" basis.
11. The tournament will have matches of men’s doubles, women’s doubles and mixed doubles.
12. The matches will consist of best of 3 games.
13. The qualifying round games will be played for 11 points.
14. The knockout games (quarter-finals, semi-finals and final) will be played for 21 points.
15. At 11 all (deuce), the game shall continue however, the side which scores the first 15 points wins the match.
16. At 20 all (deuce), the game will continue however, the side which scores the first 30 points wins the match.
17. Both the losing semi-finalist teams will play for third place.

18. In the league stage, teams may have back-to-back matches. Playing all allotted matches is compulsory. A 15–20 minutes break will be given between consecutive matches.
19. In the event of a tie at the end of the league, the winners of the group will be decided by the total number of games won and if still tied, by the total number of points scored in overall league matches.
20. Three points will be awarded to the winning team, even in the case of walk-over.
21. If any team withdraws from a fixture, then equal points will be awarded to all the remaining teams.
22. Reporting time / toss for the participants is 45 minutes before the scheduled time of match. If the team is not ready by the third call of the referee, it can be disqualified and walk-over will be given to the opposing team.
23. The game shall begin with a coin toss between captains, the winner of the toss has the choice of serving first or receiving first and choosing which side of the court to defend.
24. The receiving team never changes courts.
25. When the receiving team wins the rally their server is determined by whether their score is “even” (right side serves) or “odd” (left side serves).
26. The players must serve the shuttle diagonally.
27. Only the player served to may receive/return the shuttle.
28. Three-minute change over time is allowed between games, which will include warm up.
29. Every time there is a serve, there is a point scored. Rally scoring will be used.
30. The side winning a rally adds a point to its score.
31. A fault committed by the player or side serving will results in service-break.
32. It’s a fault, if a player touches the net with his/her racket or any part of his/her body.
33. It’s a fault, if a server steps forward as he/she serves.
34. It's a fault, if during the serve the shuttle is above the server's waist, or the racket head above the hand.
35. It's a fault, if during the serve the shuttle does not fall within the boundaries of the diagonal service court.
36. It's a fault, if during the serve the feet of the server and the receiver are not within the boundaries of their respective service courts. Feet on the boundary lines are considered out of bounds.
37. It's a fault, if during the service or rally the shuttle contacts the walls, the ceiling, the player, or clothing; passes through or under the net; fails to pass the net; or does not fall within the court boundaries.
38. It's a fault, if during play, any player's accessories, clothing, or racquet touches the net or supports.
39. It's a fault, if the shuttle is hit more than once in succession by a player or is hit in succession by partners or caught or slung when struck.
40. It's a fault, if before or during the serve any player feints or balks the opponent(s).
41. It's a fault, if a player obstructs an opponent or invades an opponent's court.
42. A shuttle landing on the line is good and considered right/IN.
43. A shuttle hitting the net is good and play continues (including on the serve) if all other aspects of the play is legal.

44. After every game, players will change ends.
45. If a server serves before the receiver is ready, then reserve is required.
46. No point will be played again except due to any condition making referee unable to make a good judgment or due to possible damage to shuttle.
47. Nobody is allowed to argue with the Referee for any reason.
48. Prizes will be given to Top-3 teams in each category.

Registration Link: Please find below the registration link for the **BADMINTON LEAGUE**

https://forms.gle/scMr4gto8xoMKHFN7