# EMERALD HEIGHTS ALUMNI SPORTS MEET 2024 (EHASM2024) 

THE EMERALD HEIGHTS INTERNATIONAL SCHOOL, RAU CAMPUS

## EMERALD HEIGHTS ALUMNI FOOTBALL LEAGUE 2024(EHAFL2024)

## GENERAL INFORMATION

1. EHASM2024 is open for participation only for the alumni of The Emerald Heights International School.
2. The alumni are the students who have passed Class-XII or completed their five years from Class-VI onwards from The Emerald Heights International School.
3. EHASM2024 is open for both, individual and team registrations.
4. The alumni must register to participate in the EHASM2024.
5. The alumni can participate in any one event only, which is badminton or cricket or football, and can play for any one team in EHASM2024.
6. The alumni can form their teams with members from any batch, provided that all team members are alumni of The Emerald Heights International School.
7. The alumni who will be registering as individual, will be given partner in badminton and will be allotted a team in cricket and football by the Organizing/Technical Committee. No objection shall be entertained.
8. Participant(s) can't change team(s) during the tournament. However, a change may be possible if a player is injured. A substitute may be introduced provided he/she is registered and should comply with eligibility criteria. It will require an approval from the Organizing/Technical Committee and the opposing team.
9. If any team uses unregistered players and the players not alumni, then that team will be disqualified from the tournament and walk-over will be given to the opposing team.
10. Registrations are not required for the visitors and, alumni who are not participating in the tournament.
11. There is no registration fee for the participants and visitors.
12. The registration of all the team members will be done by their respective team captain.
13. The team captains will be the point of contact for any communication from school end related to the tournament.
14. The team captains need to attend the meetings compulsorily regarding the tournament. If captain is not available, then his/her representative will attend the meeting.
15. Jersey is mandatory for all the participants during the matches.
16. Jerseys should have alumni association logo, team and player name and numbered with a solid color.
17. The jersey design and team name should be decent, maintaining the decorum of the school.
18. In football, the goalkeeper should have a different colored $t$-shirt, a bib may be used to facilitate this differentiation.
19. In case multiple teams have registered with the same name and same jersey color, the team that registered first will be allowed to use that name and color, and the other team(s) will have to select a different name and color. The school will inform you about this decision.
20. The entries will be accepted on a first-come-first-serve basis.
21. The last date for registration is 5th April, 2024.
22. No last-minute entries will be permitted after the registration closes on $5^{\text {th }}$ April 2024.
23. The school reserves the right to accept or reject any applicants' registration, if it is determined they are not alumni (refer Point $1 \& 2$ ).
24. In case demanded, a piece of identification is required from alumni to gain access to the field.
25. Team captains must oversee that the discipline and decorum of the team is always maintained. Unruly behavior of players can lead to them getting banned from EHASM2024.
26. All the alumni and visitors should maintain the decorum of the school.
27. The referees/umpires/scorers for each match shall be appointed by the Organizing/Technical Committee. No objection shall be entertained on such appointments.
28. The decision of on ground umpires and referees will be final and binding.
29. For redressal of disputes, the team captain can approach the Organizing/Technical Committee.
30. Indiscipline on the part of any team/participant/alumni/visitor will be viewed seriously and disciplinary action will be taken by the Organizing/Technical Committee.
31. The Organizing/Technical Committee reserves the right to remove any player or team from the league without prior warning if there are any incidents of unacceptable sportsmanship.
32. Consumption, possession, distribution or selling of alcohol, drugs, smoking or any other illegal drugs is strictly prohibited in the campus. The unauthorized use of prescription drugs -- consuming, possessing, distributing, or selling - is prohibited. If anyone found the whole team will be disqualified from EHASM2024.
33. Proper sportsmanship is expected of all teams at all times. Attire and/or behavior that implies, or contains; inappropriate, offensive, or vulgar themes, language, images, or symbols, is not permitted within the school campus. Individuals found with inappropriate attire can be denied participation in EHASM2024. Staff decisions regarding attire policy enforcement are final.
34. All the teams should attend opening and closing ceremonies of EHASM2024.
35. If any match is cancelled due to unforeseen circumstances, then equal points will be given to the teams.
36. Time and venues of the matches are subject to change to suit the prevailing conditions. Teams in case of any change shall be notified accordingly.
37. For any queries regarding EHASM2024, kindly contact Mr. Rudra Pratap Singh at +91 6262045305.

## RULES AND REGULATIONS

1. EHAFL2024 will be conducted as per "The Laws of the Game"- FIFA. The school reserves the right to make situational changes based on particular circumstances and decision will be considered final.
2. The matches will be played at Main Football Ground (Ground 1).
3. The matches will be played on half the size of football field.
4. The matches will be played with the NIVIA Football.
5. Each team will have a total of 12 players, out of which 8 will play and 4 will be extra players.
6. The teams should have at least one female member.
7. Every player must play at least one match. Team captains need to ensure this.
8. The tournament will be played on "League-cum-Knockout" basis.
9. The duration of the game will be 15 minutes each half, with an interval of 05 minutes.
10. Reporting time / toss / submission of playing 8 is 45 minutes before the scheduled time of match.
11. The matches will start sharp on time. It is the responsibility of the team captain to ensure that their players are on time.
12. The match may not start or continue if either team has fewer than five players on the field with their jerseys, including a goalkeeper to start a game.
13. Since matches are frequently scheduled back-to-back. Should a game be started late and the space be needed, the second half will be cut in order to end the game on time.
14. The teams will be allotted a group on the basis of draw system.
15. In league matches, the winner will be awarded with three points and in case of a draw, both the teams will be awarded with one point each.
16. In knockout matches, if a match remains undecided after extra time, the winner will be decided by penalty shootout.
17. Three points will be awarded to the winning team, even in the case of walk-over.
18. If any team withdraws from a fixture, then equal points will be awarded to all the remaining teams.
19. The top-2 teams from each pool/group will qualify for the semi-finals.
20. If two or more teams have equal points, then the system of Goal Difference will be adopted. If still teams have equal standing, then the Lot System will be adopted.
21. The participants shall play in football boots as per "The Laws of the Game" - FIFA.
22. Shin guards are compulsory for the participants.
23. The players must remove all jewelry, electronic fitness devices, jeans, flip-flops, boots or any other equipment that the referee deems unsafe for the participants on the field during the play.
24. Metal cleats are not allowed.
25. There is no offside.
26. Teams cannot score directly from a kick-off.
27. Compulsory line up and handshake to finish.
28. The winner of the coin toss decides which goal to defend or takes kick-off. The opposing team takes the other option.
29. Substitutions are unlimited and allowed on all throw-ins and re-starts. The captain must verbally inform the referee before all substitutions when the whistle is blown.
30. The referee may reject the request if, in his judgment, the substitution(s) would disadvantage the opposing team.
31. The player(s) leaving the field must be within his team's substitution zone, one meters from the player's own bench area, or off the field in the bench area. Players being substituted may not leave the field outside of the substitution zone unless instructed to do so by the referee.
32. Goalkeepers cannot change on the fly. In order for a goalkeeper to make a substitution, the authorization of the referee and a stoppage in play is needed.
33. The caution and sent-off cards system will carry on through-out the tournament.
34. The cards issued in the league stage will not be carried forward to the knockout stage. (2 yellow cards = 1 red card) Misses next game.
35. Decisions will be made to the best of the referee's ability according to the Laws of the Game and the 'spirit of the game' and will be based on the opinion of the referee who has discretion to take appropriate action within the framework of the Laws of the Game.
36. The referee has the authority to take disciplinary action from entering the field of play until leaving the field of play after the match ends (including kicks from the penalty mark). If, before the start of a match, a player commits a sending-off offense, the referee has the authority to prevent the player taking part in the match.
37. The following awards will be given in the tournament -

- Rolling trophy for the winning team
- Fair Play Award to the team
- Player of the Tournament
- Golden Boot - Highest Scorer of the Tournament
- Best Goalkeeper
- Best Defender
- Best Mid-Fielder
- Man of the Match for every match

